HACKERSPACES IN SPACE

The First Annual Space Balloon Competition

RULES AND GUIDELINES

JUNE 1, 2010 - AUGUST 31, 2010

Competition

Rules

- One team per hackerspace. Any size build team, but only 10 people for the launch and retrieval team.
- Payload must be under 4 pounds.
- Parts cost limit of $250.00. Must show receipts or have other proof of purchase.
- Payload must return with pictures taken from the flight.
- Only one official launch per team allowed. Notice of official launches must be given by 8 a.m., and a judge must be present for the launch to count.
- All local laws and ordinances must be followed throughout the entire competition.
- The Event Board may judge any other conduct considered outside "the spirit" of the event and disqualify a team that does not adhere to it by majority vote.

Scoring

- <u>Retrieval Time</u> Base: 50 points. 1 point off for every minute past 45 minutes.
- <u>Weight of Payload</u> 5 points added for every 1/2 pound under 4 lb.
- <u>Cost of Setup</u> Base: 50 points. 0.5 points off for every dollar over $150.
- <u>Total Points</u> Base 100 + 5 per each -1/2 pound.

Event Board & Judges

- Judges are members of each hackerspace, and will be submitted to the Event Board. They will ensure all rules are followed.
- One person from each hackerspace will be on the Event Board. The Event Board will oversee the event, judge each applicant, and declare winners.

Dates

- Competition starts immediately upon challenges going out.
- Teams will indicate acceptance of challenge by March 1, 2010 (either at workshop88.com/space, or the attached PDF form).
- Launches will be held between June 1, 2010 and August 31, 2010.
- Results of the official launch must be sent in by September 7, 2010.
- Winner will be announce on or before September 30, 2010.